

ONE STORY A DAY



INSPIRE. INFORM. ENTERTAIN

CATALOGUE

2021



DCCED

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About the authors



Leonard Judge

Leonard Judge is a teacher, writer, and editor who has spent over 25 years in the publishing industry. His work has appeared in numerous magazines and newspapers. He taught in northern Canada for a number of years and was Supervisor for Curriculum Development in northern Quebec. Judge has a B.A. and a B.Ed. from Queen's University.



Scott Paterson

Scott Paterson has an education background in television broadcasting. His musical prowess and creative writing abilities made him a long-time associate of DC Canada. Paterson Paterson contributes to One Story A Day and the Learning English textbook project while also writing and recording many of the educational songs in DC Canada's music collection.



Jennifer Burrows

Jennifer Burrows is an American children's book author and editor with a master's in education. She has written and published 20+ picture books, 100+ preschool stories, and 40+ chapter books. Burrows is a former elementary school teacher and has been writing and editing for JSB Writing, LLC since 1995. She is also a member of the Society of Children's Book Writers and Illustrators.



Gail Marshall

Gail Marshall is a Canadian writer with a Bachelor of Arts in English. Her freelance work has appeared in periodicals across Canada, among which is a popular cooking column that has been published in newspapers for over seven years. She is a mother, grandmother, and lover of good books for children of all ages. She particularly enjoys creating stories for her grandchildren.



Margaret Hoogeveen

For more than three decades, Margaret Hoogeveen has helped create classroom resources for students (K to 12) and professional development resources for teachers. She has authored or edited countless publications in the areas of language arts, science, mathematics, social studies, geography, and history, as well as multiple online resources. She has two degrees, one for English Literature from the University of Toronto and one for Education from Ontario Tech University.



Vi Hughes

Vi Hughes (Master of Education, Bachelor of Arts) is an educator and writer. She has been a teacher, school principal, and sessional instructor in university Teacher Education programs, focussing on the philosophy and teaching of reading to elementary age children. Vi has written several books for young children. She has a special interest in early literacy advocacy, encouraging communities to place reading opportunities for pre-schoolers into their public spaces, such as parks and playgrounds.



Kara Cybanski

Kara Cybanski has an Honours Bachelor of Spanish with a Minor in Rédaction professionnelle et édition from the University of Ottawa. She is in the Masters of World Literatures and Cultures, where she is broadening the scope of her knowledge of books and languages. Kara is going to her PhD. Study at University of Ottawa in 2021. She has had a black belt in Taekwon-Do since age 12 and absolutely loves hamburgers

Illustrators



Meredith Luce

Meredith Luce was born and raised in Ottawa, Ontario. She graduated with honours from Algonquin College's Graphic Design program. Luce's creativity fuels her passion for illustration. She has published many books as both illustrator and designer. She currently runs Luce Ends, a design studio in Kemptville, Ontario.



Junpo Cao

Junpo Cao is a freelance children's book illustrator and art editor. He has completed a number of children's book projects over the years. His work appears in many children's books, newspapers, and magazines. He currently lives in China with his wife and their three children.



Meiling Liu

Meiling Liu graduated from a Chinese art school and presently works as an illustrator in a publishing company in China. An experienced artist and new mother, Liu loves to draw for children. She has contributed to many children's books and academic resources.



Jasmine Vicente

Jasmine Vicente grew up in Kingston, Ontario. She graduated from Sheridan College with a Bachelor of Applied Arts degree in Illustration. She won the Nick Reed Memorial Visual Arts Awards when she was in grade 12. Vicente has been working as a graphic designer for many years and illustrates many DC Canada projects.



Steve Hutchison

Artist, developer, entrepreneur in film, video games, and communications, Steve Hutchison has worked on video games such as Capcom's Street Fighter, Tetris, and Mattel's Skip-Bo as a localization manager, 2-D artist, and usability expert. He is DC Canada's graphic designer and one of the illustrators on this project.



Cory Tibbits

Cory was born in Oromocto New Brunswick. He apprenticed as an animator with Geoff Davidson for 7 years and then went into Visual FX for feature film. Cory is known to be an artist with a passion for mixing mediums and dabbles in any and all art forms he can. He is proud to be an illustrator for the Charter for Children series and One Story A Day series.



Graham Ross

A graduate of the illustration program at Sheridan College, Graham began his career as a book designer for the respected Canadian publisher. Graham moved back to his hometown of Ottawa to contemplate his next career move. It was in Ottawa that Graham began his freelance illustration and graphic design career. With 25 years of experience, Graham has the initiative, creativity, and drive necessary to face any challenges and to illustrate just about anything!



Erin Merce

Erin Mercer is a children's book illustrator living in Nova Scotia, Canada, where she also works for Canadian video game studios. Her colourful, whimsical aesthetic focuses on characters and storytelling, and she loves to inject humour into her work. She mixes traditional and digital media, merging her background in fine arts and concept art.

One Story A Day — A Roadmap to Success!

Delightful, Educational, Inspirational

About the Series

Each of the One Story A Day series contains 12 books, one for each month of the year. Each of the four series provide children ages 5 and up with motivational content and a wide variety of topics for their daily reading.

The stories, written by a group of Canadian authors, are inspired by life lessons, fables from around the world, nature, science, and history. The One Story A Day series is designed to foster children's linguistic, intellectual, social, and cultural development through the joy of reading.

Illustrations reinforce the concepts in the stories, enhancing the child's understanding of the text. Supplementary online audio or audio CDs in which our stories are narrated by Canadian professional voice actors, are also available.

These books will be a practical addition to any home or classroom for developing a love of reading and language learning.



One Story A Day for Beginners
Ages 5-6



One Story A Day
for Early Readers
Ages 6-8



One Story A Day
Ages 8-12



Une histoire par jour
pour débutants
5 à 7 ans



One Story A Day for Science
Ages 10-15

Why do children and parents love One Story A Day?

- Fun little stories for each day
- Wide variety of topics
- Relatable stories for kids
- Accompanying audio of each story by a variety of professional voices
- It offers children different reading levels
- Children can discover the joy of reading
- Available in a variety of digital formats: online, in apps and ePubs with read aloud feature

Published in 2021

ONE STORY A DAY FOR SCIENCE

NEW
RELEASE
2021



Welcome One Story a Day for Science, a series of twelve books designed to develop scientific reflection, reading and comprehension, and a curiosity about the world in children ages 8 to 12.

Written by a team of Canadian professionals, these books comprise high-interest topics and motivational content relevant to 21st century scientific knowledge, while also encouraging kids to love reading.

The books engage with topics such as physics, astronomy, biology, human anatomy, chemistry, environmental studies, and earth sciences. Complete with thought-provoking questions and activities, this series is bound to encourage a keen interest in science and environmental awareness while also practicing reading and comprehension abilities.

Read the first four books now and stay tuned for eight more!



Authors: Kara Cybanski, Violet Hughes, Margaret Hoogeveen, Jennifer Burrows, Leonard Judge

Illustrators: Erin Mercer, Graham Ross, Meredith Luce

ISBN: 978-1-77205-612-9 \$72.95 (Pack of 4)

Single book \$18.95

Dimensions: 8" x 10"

Page: 126

Ages: 8 - 14

Soft cover



MORE TO COME





Toad Crossing

Annie sat on the grass by the road. A tiny toad hopped on her hand. Annie yelled, "Marco!"

Marco came running. "Wow," he said. "It's little. It's a baby toad. Stop yelling."

But Annie just yelled louder. "Mom! Dad!"

Mom and Dad came running. "What is it?" Mom asked.

Annie held up her thumb with the toad. Dad pointed to the road. "Look," he said. "The road is covered in tiny toads."

Marco, who was an expert on toads, said, "They hatched in the pond and want to get to the forest."

"They are all upside down!" said Mom.

"They are scared," said Marco. "Toads turn upside down when they are scared."

"They will get run over," said Dad.

"We have to help them," said Mom.

"Get pails," said Dad. "We'll scoop them up and carry them across."

"I can't," said Annie very loudly. "I have a toad stuck on my thumb!"



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But everyone else had gone to get pails. They scooped up all the tiny toads and carried them across the road.

Soon all the toads were on the other side of the road. Just in time! A big truck came rumbling down the road.

"This will happen again," said Mom.

"What can we do to keep them safe?" asked Dad.

Marco, the expert on toads, said, "Dig a toad tunnel." He ran to get a shovel.

Annie held up her thumb. "This toad is still here," she said.

"It will go if you are very quiet," said Mom.

Annie looked at the toad. The toad looked at her. Annie tried to be quiet. Then finally the little toad hopped off and crossed the road.

"Look," said Annie. "No toad."



All about Science

Glossary

thumb — thick first digit of the human hand

hatch — come out of an egg

stuck — held in position and unable to move

pail — bucket

tunnel — a long passage under the ground

scoop — pick up and move something with a spoon-like tool

rumble — make a continuous low sound



Write the glossary words in alphabetical order.

Discovering Words

Knowing how to pronounce the word is an essential part of language learning.

Toad and **road** have the same ending sounds. They are **rhyming words**. Here are more examples of rhyming words:

○ ground found sound around

○ thumb gum mum drum

Note that the letter b after m in the word **thumb** is silent.

More about Toads!

- Baby toads are called toadlets.
- Toadlets are so small that they can sit on your thumb.
- When they roll over, they look like little pebbles.
- Toads like the ones in the story are called Western Toads.
- Thousands of toads cross busy roads every year to get from the wetlands to the forest. This is called migration.

It's Your Turn

People help the toads cross the road. You can help too. Some people want to build a toad tunnel. Some stop cars and put up signs. List other ways we can help toads cross the road.



Quick Quiz

Check Your Understanding.

1. How did Annie's family help the toads cross the road safely?
 - a. They built a bridge.
 - b. They carried them over.
 - c. They dug a tunnel.
 - d. Both b and c.
2. What did Annie do to get the toad off her thumb?
 - a. Kept quiet
 - b. Called her brother to help
 - c. Shook her hand
 - d. Her mom helped her

Answers: 1. They carried some over. 2. Kept quiet

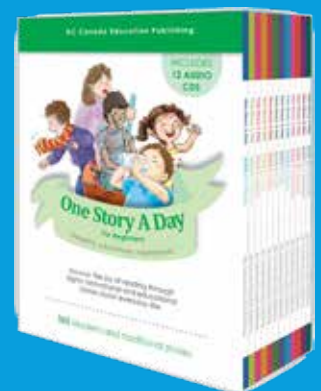
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Published in 2018

One Story A Day for Beginners

AGES
5-7



\$169.95 / Box Set

ISBN: 978-1-77205-306-7

212mmx170mmx80mm

Each book \$14.95

Online available at
Onestoryaday.ca

Published in 2021

Une histoire par jour pour débutants



Une histoire par jour
pour débutants

5 à 7 ans

ISBN: 978-1-77205-643-3

169,95 \$ / Coffret

One Story A Day for Beginners

Book 5
sample



Fishing

My uncle and I are fishing. But we are not catching any fish.

Then, a big bird appears high in the sky and makes a big dive into the water.

When the bird comes out of the water, it has a big fish in its mouth. Wow! That was cool.

"What was that?" I ask my uncle.

"That was a fish hawk," he says with a smile. And I smile too. That bird is a better fisherman than me!



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One Story A Day for Beginners



Tall Tom

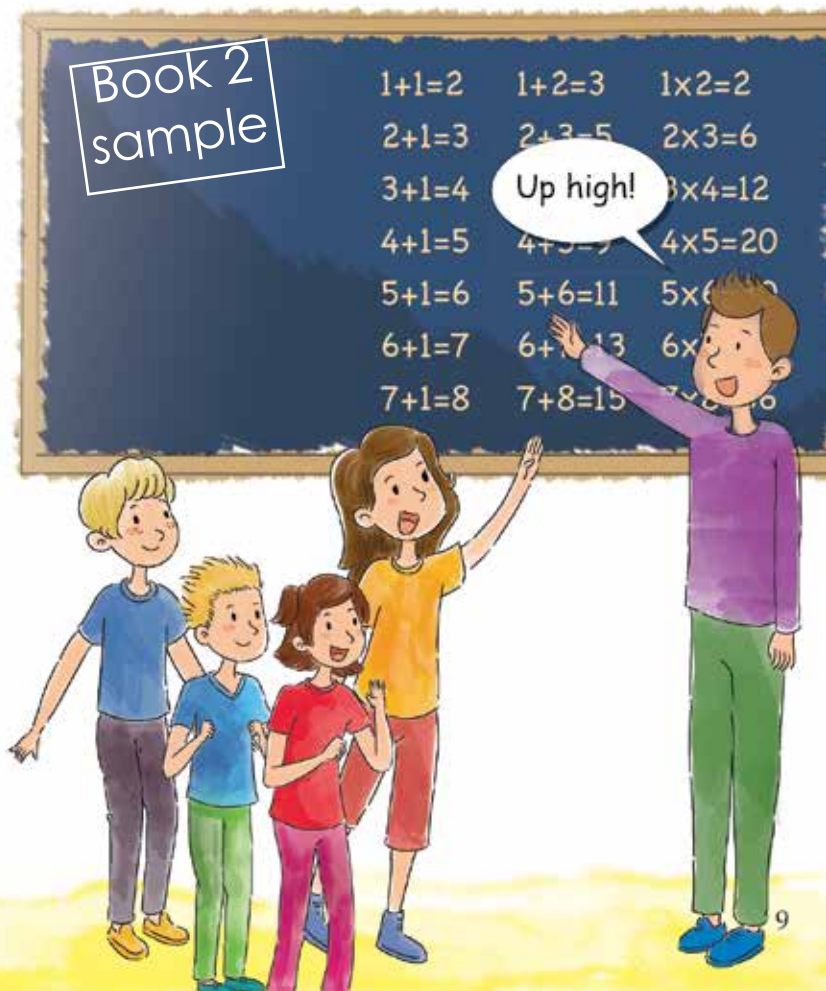
Tom is very tall. He is taller than anyone in our class. He is even taller than our teacher.

Today, our teacher asked us to play a game called *Reach High*.

Tom raised his hand and all the kids jumped as high as possible. They tried to reach Tom's hand.

But no one could do it.

He is tall!



Book 2
sample

$1+1=2$	$1+2=3$	$1\times 2=2$
$2+1=3$	$2+3=5$	$2\times 3=6$
$3+1=4$	$3+4=7$	$3\times 4=12$
$4+1=5$	$4+5=9$	$4\times 5=20$
$5+1=6$	$5+6=11$	$5\times 6=30$
$6+1=7$	$6+7=13$	$6\times 7=42$
$7+1=8$	$7+8=15$	$7\times 8=56$

8

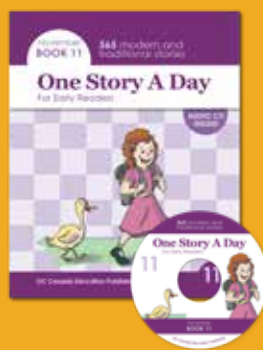
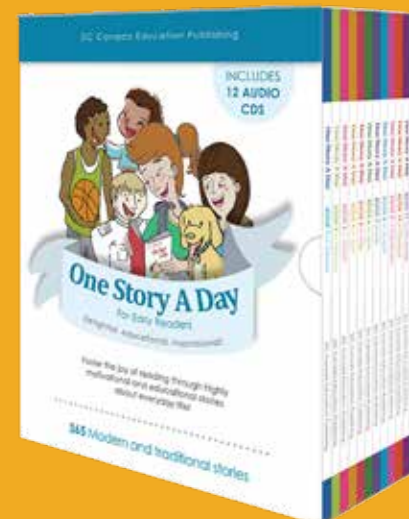
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Published in 2013

One Story A Day

for Early Readers

AGES
7-9



\$149.95 / Box Set

ISBN: 978-1-926776-65-1

212mmx170mmx80mm

Each book
\$14.95

Each audio book
\$9.95

Online available at
Onestoryaday.ca

One Story A Day for Early Readers is a bestseller in China, Hong Kong, the Middle East, and Korea.

One Story A Day for Early Readers

Book 3
sample



Afraid of Wind

When I was a little girl, I was afraid of the wind. It made lots of noises and made everyone feel cold. "I don't like wind," I told my father. Father smiled.

One day, as the wind was blowing strongly, I cried "Look at the trees. They are all bent. I think it's trees that cause wind. Let's cut down all the trees. Then there will be no more wind!"

Father laughed. He told me that trees don't create wind. Instead, trees slow down the wind.

"But where does the wind come from?" I asked.

"It comes from the air—moving air is wind. Air and wind are part of the natural world," explained my father. "Without wind, the hot areas would be too hot, and the

cold areas would be too cold. It would be a big problem for our world."

I still get nervous when a strong wind blows. But I always remember the way my father took the time to explain it to me.



Book 7
sample

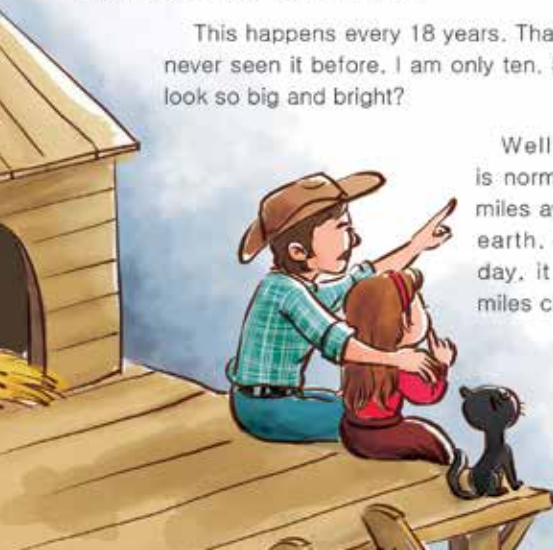


Big Moon Rising (II)

I ran inside feeling really excited and nervous. That's when Dad explained it all to me.

This happens every 18 years. That's why I had never seen it before. I am only ten. So why did it look so big and bright?

Well, the moon is normally 253,000 miles away from the earth. But on this day, it was 31,000 miles closer to us!



Don't worry. It's natural and normal. It will happen again in 18 years. How old will I be then? Wow! I will be twenty-eight years old. But I won't be scared when I see it next time.

When you understand why things happen, you are not afraid of them anymore.

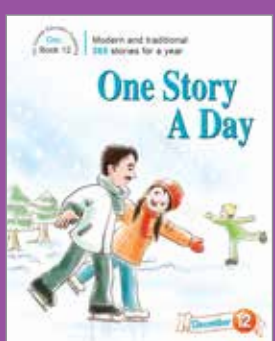
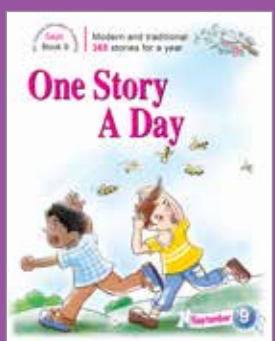
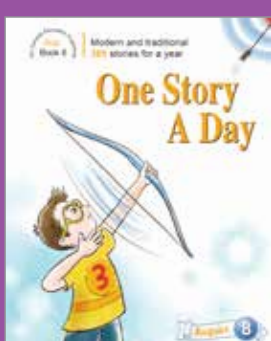
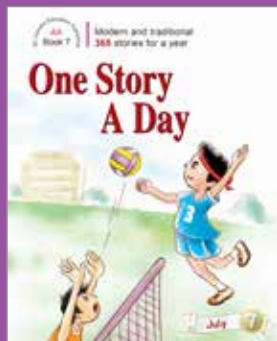
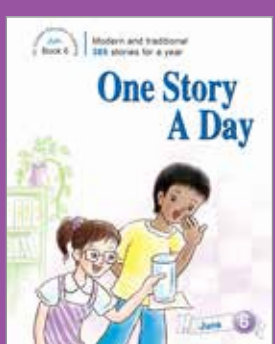
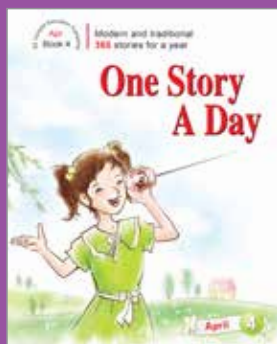
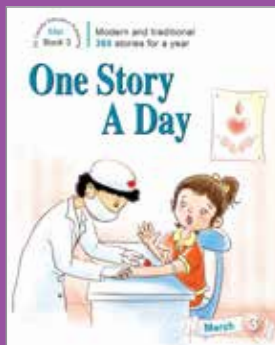
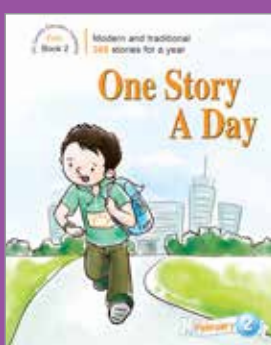
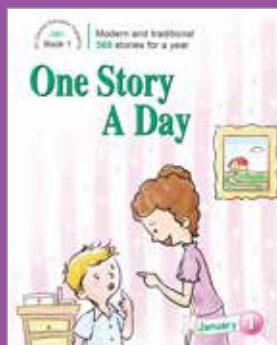
Keep your eyes open and you will be able to see the big moon too.



Published in 2009

One Story A Day

**AGES
9-15**



12 books, 12 CDs
\$129.95
ISBN: 978-1-926776-02-6

Each book
\$14.95

Each audio book
\$9.95

Online available at
Onestoryaday.ca

One Story A Day has been translated into Vietnamese, Chinese, and Arabic. Millions of children around the world enjoy reading the stories in English and in their own languages.

One Story A Day



Book 1
sample

A Children's World Game

Kids are kids, no matter where they live. On fine spring days, you find them outside looking for games to play. It's the nature of being young.

Take the game of marbles for example. From villages in deepest Africa to towns along the China Sea, youngsters have been playing a version of this traditional game for thousands of years.

There are many reasons why the game of marbles has been so popular. It's easy to play and requires no equipment. Both the rich and the poor have an equal chance of winning. If you have at least one marble, you can get into a game. And if you're skilful, you can win.

Perhaps most important of all, the rules are flexible. That means that the rules can be changed by the players. That's why there are no written rules for marbles. You and your friends can get a game going and, as long as you all agree, those are the rules for the game in your neighbourhood.

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However, the goal is always the same. Players put their marbles on the ground. They try to win their opponents' marbles by hitting the marbles or by knocking them out of a circle. At the end of a game, one player goes home with a bag full of marbles. The others go home with bags that are far lighter than when they arrived.

The actual marbles have changed a lot since the early days when Egyptian children and later, the Romans, played the game.

The first marbles were small round stones. Later, clay marbles appeared. Even later, marbles started being made from glass. The prettiest glass marbles are always the most valuable. Marble players often trade marbles, trying to get the most colourful and beautiful ones for themselves.

Today, there is an International Marble Championship. But as any youngster knows, the best game of marbles is played in the schoolyard. The days are warm, the marbles roll easily, and friends gather around to see who will have the best luck that day.



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Book 1
sample



How the Porcupine Got Quills

(adapted from a Canadian native story)

All the creatures of the world have ways to protect themselves from danger. And so it is with the porcupine.

Long ago, as he was walking in the forest, Porcupine met a black bear. The bear was hungry and decided that Porcupine would make a good meal.

But Porcupine had other ideas. He ran as fast as he could, scrambling to the top of a tall tree. Sitting up there and looking at the bear below, Porcupine realized he needed some protection. After all, he was small, slow and easy prey for animals bigger than him.

That day, as Porcupine walked warily in the forest, he came across a rose bush, and immediately noticed the sharp thorns on its branches.

Porcupine had an idea. What if he cut some of the sharp rose branches and wrapped himself in them? He wondered if that might protect him from the wolf and the bear. And so Porcupine cut some branches, wrapped them around his

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body, and took a walk in the forest.

Suddenly, he crossed paths with Bear, who ran ferociously towards Porcupine. The little creature lay down and curled himself into a ball, with only the sharp branches for Bear to bite into. Bear howled in pain on the first bite of the cutting thorns inside his mouth. He ran off, leaving Porcupine to unfurl himself and go about his business.

The creator of the animals was always watching. He saw how smart the little animal was. He spoke with Porcupine, telling him that he would attach sharp thorns permanently to the animal. "They will be called quills. And any who try to harm you will have a mouthful of sharp quills before they get to you."

That afternoon, Wolf came along. He too had been trying to eat Porcupine. He lunged at Porcupine, his mouth wide open. He immediately ran off screaming in pain as the sharp quills cut into his tender mouth.

In the distance, Porcupine noticed Bear watching him.

But Bear had learned his lesson the hard way. From that day on, neither Bear, nor Wolf, nor any other creature threatened the intelligent Porcupine.



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	Boxset (12 Books&audio)	One Story A Day for Early Readers	978-1-926776-65-1	\$149.95	
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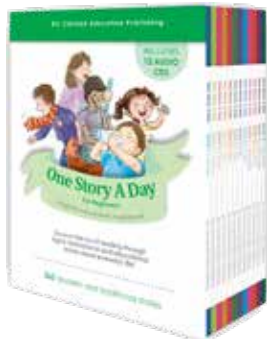


Why One Story A Day?

- Delightful, educational, and inspirational stories from everyday life around the world
- Well-balanced topics including life lessons, funny tales, history, science, and nature
- Fosters children's linguistic, intellectual, social and cultural development
- Great for helping kids ages 5 and up discover the pleasure of reading

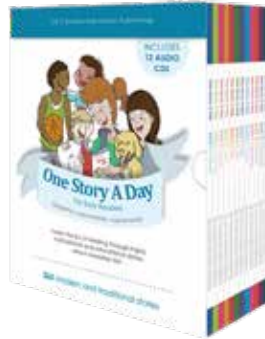
Millions of copies sold around the world!

Translated into many languages!



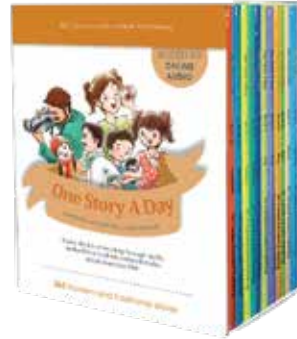
One Story A Day for Beginners

Ages 5 to 7



One Story A Day for Early Readers

Ages 8 to 10



One Story A Day

Ages 11 and up



Une histoire par jour Une histoire par jour

5 à 7 ans



I like the stories and my parents like them too!

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